

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Usually 5+ cards at 1-level and 6-18 HCP usually.. Can be lead directing
2Level is typically sound, although may be very light if Part is PH
After 1-level overcall, Rubens advanced
Jump Cue=Mixed Raise
Jump New Suit = Fit Jump
If 3 rd hand bids, 2NT is fit bid.
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd /4 th Live = 15+-19 HCP (Vul Dependent); SYS On
Reopening over 1x = 11-16 SYS On otherwise
Escaping from 1NT-(X):2x=natural nf, pass requests xx in order to bid a 2 suiter Dont style, or pass xx, xx is strong, forcing to 2nt.
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak, 5-card Possible, According to VUL
(1m)-2NT=♥+om, (1M)-2NT: ♦+♣ both any strength
Reopen: INTERMEDIATE
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
(1m)-2 (m) =5+/5+ Majors; (1M)-2M=OM+m both any strength
(1x)-3x asks for stopper
(1M)-2M: 2NT=ask m POS; 3♣=P/C; 3♦=Natural; Cue=inv+ M
VS. NT (vs. Strong/Weak; Reopening;PH)
Direct x=S/4S+5m;2c=H/4h+5M;2d=M's;2M=M+m
Passed Hand: as on weak nt.
Vs Weak NT: X=PEN, 2♣ = Majors, rest nat
If average is 13.5 or higher we consider opps nt Strong
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Takeout (LEB 2NT in response); 2NT=15-18 (SYS ON)
(2♦ WK)-3♦=MAJ's, 4♣=♣+♥, 4♦=♣+♠
(2M WK)-3M asks STOP; 4m=m+OM Forcing; Non leaping Michaels
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
X=44MAJs; NT=5m+4M or long m
2♣=Majors; 2♦=♥ or ♠; 2M = MAJ + min
OVER OPPONENTS' TAKEOUT DOUBLE
Transfers starting with XX from 1m ; 2NT=Raise
Transfers from 1NT over 1M

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3rd/5th	3 rd /5 th (ATT if Raised)	
NT	2 nd /4 th	3 rd /5 th (ATT if Raised)	
Subseq	2 nd /4 th (original 4th best)	ATT	
Other: A may be lead from AKx(+) if intending to shift to a singleton.			
Standard Honor Leads			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	A(+); AK(+);	AK(+),	
King	AKx(+); Kx; KQ(+)	KQ(+)	
Queen	Qx; QJ(+)	Asks unblock/ ATT	
Jack	Jx; JT(+)	HJx; HJT(+); JT(x); Jx	
10	(H) Tx; (H)T9(+)	(H) Tx; (H)T9(+)	
Hi-X	xxSx; xxS; HxS	HSx; xSx(+)	
Lo-X	xS; HxxS(+);	HxxS(+); xxxS;	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Upside-Down ATT	ST CT or S/P	Lavinthal
Suit 2	Std CT or S/P	Std CT or S/P	Lavinthal
3			
1	ATT	Reverse Smith	Lavinthal
NT 2	Std CT or S/P	Std CT or S/P	
3			
Low=Odd/ENC ; Reverse Smith (Low Likes);			
echoes in trumps are usually SP but may occasionally be used to obtain a ruff			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Emphasize unbid M's; Does not promise support for unbid minors			
Equal Level Conversion; Over XX, Jump = PRE			
Scrambling 2NT			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support X's and XX's;			
1♣-(1♦): X=4+♥; 1♣-(1♥): X=4+♠			
Maximal Doubles; Responsive Doubles			

WBF CONVENTION CARD
CATEGORY: GREEN
NCBO: ROM - ROM
PLAYERS: Petrescu Mircea - Mihai Grigoriu
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5-card M; 2/1 GF; Semi-Forcing NT;
1♣=2+ may be any BAL hand incl. 6-cd ♦ Suit. 5cM - actually any hand that can be described as balanced by openers choice. Openings can be very light.
1♦-opening (4) 5+ NBAL (4 only if exactly 4441)
Open most 11 counts, may be lighter if distributional
ART resp, TRF resp to 1♣
2♣ art GF
Frequent Non-PEN Doubles
1NT Opening 14-16 HCP in red, 10 - 13 in favourable, in 3rd position 12-16 , not game or M oriented
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
1M-2♣ = FG, can have fit; 1M - (any) - 2N = 4 card inv+
1M - 3M = mixed raise; 1M - (any) - 3M- weak to mixed
1M - 3M+1 = 9-11 any SPL; step ask LMH
1M - 3M+2+ = 12-14 SPL
TRF Responses to 1♣; 2♦ Openings = Multi-Way
Many Switch or Transfer Bids
1♣-(any)-1♠ = 0-3♠
1♣-(1♦)-2♣ = 55 Majors, NF
2M openings in green promise very little and are defined like a weak 2 highly aggressive, can have 2 suiter shape).
SPECIAL FORCING PASS SEQUENCES
After any GF Sequence or after inv sequence when unfavorable
IMPORTANT NOTES
PSYCHICS: Rare

OPENING	TI CK IF AR TI FI CI AL	MIN · NO. OF CAR DS	NE G.D BL TH RU					
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1♣	X	2	6♣	10-13/17-19 BAL when vulnerable/14-19 bal when	1♦/♥=Xfer; 1♠=no 4cM; 1N=10-12 2♣/♦/♥=6+♦/♥/♠ weak/mixed/GF; 2♠=6+♣ mixed/gf 2N=6+in a minor weak; 3♣=Both ms 3♦/M=mixed (7 card usually)	1♣-1R //1M=low bal 2-3fit/unbal fit 3 max 16; 2NT=Fit3 +Clubs 14-17 1NT=17-19 BAL; 2♦=4 way 1♣-1♠-: 1NT=BAL; Else=Unbal	many Xfers in comp PH: 1♠=no 4M; 1NT=10-12 support X and XX	
1♦		5(4)	6♣	Unbal or Semi-bal; 4 only if 4441 (♣ Singleton)	1NT=6-10; 2♣=3 card D fit; 2♦=Hearts; 2H=spades; 2S=C; 2nt= GF D fit; 3c,3D,H,S = natural mixed	1♦-1M// 1NT=11-14 6+♦ or any 17+ 1♦-1M//2♦/♥ = Xfers 1♦-1M// 2NT=6+♦ 3M 14-17	System on if Resp shows 4cM and Opener can bid 1N 1NT=10-12; support X and XX	
1♥		5	6♣	May be only 4 in 3 rd Seat	1NT=NF up to 14; 2♣=GF nat; 2NT=4+ Fit INV+; ; 3m nat inv; 3M = Mixed raise; 3M+1=any mini-SPL; 3M+2+SPL 12-14;	reversed gazilly style (2cl from opener shows 6M wk/15+)	2♣=Drury 4 Fit; Xfers after (X)	
1♠		5	6♣					
INT			6♣	14-16 in red; 10-13 in favourable; 5M/6m/5422 May have SGL Honor, 12-16 not game or M oriented in 3rd	2♣=STAY; 2♦=5+♥; 2♥=5+♠; 2♠/♣ 2NT=♦; 3♣minors wk; 3♦minors GF; 3H,3S= splinter, coG; ; 4♣=5+5+M; 4R Trf; 4♠= 44m SI; 4N=full Inv; on wk nt 2 way stayman.	1N-2♣-2♦-4♠/♦= 6♥4♠/6♣4♥; 1N-2♣-2M-3oM = Slam try with fit and singleton, step ask NLH 1N- 2♣-2M-4♣ =bal slam try	Lebensohl, Fast Denies	
2♣	X	5	6♣	Strong Art Any if Bal 24+	2♦=waiting, kokish			
2♦	X	0		weak D	2nt asks for values.			
2♥	X	5		natural wk, can hold 2 suiter hands	2nt asks for values			
2♠	X	5						
2NT			6♣	19+-21 HCP; 5M/6m/5422 SGL Honor Possible	3♣=Muppet STAY; 3♦/♥=TRF; 3♠=♦+♣ 4♣=5+5+M; 4♦/♥=TRF; 4S=44m; ;4N=full Inv;			
3♣				VUL Dependent	in green suits from responder are natural nf. Bid in other minor on lv 4 is 3 way: nat f/inv with fit/M's 2 suiter, opener will choose best M.			
3♦				Very Aggressive NV v VUL				
3♥				In 1 st /3 rd Seats				
3♠				“Normal” in 2 nd /4 th Seats				
3NT	X			can be with M	4♣=P/C; 4♦=asks SGL; 4NT=asks 8 th m			
				Anything in 3 rd /4 th Seats				
4♣/♦								
4♥/♠								
4NT								
5♣								
5♦								
5♥/♠								
							HIGH LEVEL BIDDING	
							1430 RKCB; Specific Kings; Italian Cuebids, action/lightner x's (could be slamm spade double).	

Summary

Strength areas as a general guideline:

Z1 (9) 10 – 13 ; Z2 14-16 (17) hcp; Z3 (17) 18-20; Z4 20 +

Over our opening: Weak: 0-7; Mixed: 7-11 ; Limit 12-13 ; GF 14+

- 1cl: Balanced or natural, shows any nt range that does not open 1nt in that vulnerability, up to 19 hcp, or any unbalanced hand with clubs. Balanced hands can hold 6 diamonds or 5 card major. .
- 1d : unbalanced
- 1h,s: 5 cards usually, 3rd or 4th position may open 4 card M
- 1nt -variable: 10-13/14-16/12-16 in 3rd position/to play in 4th -not game not M oriented (pos 3,4)
- 2cl : strong - kokish
- 2d : preemptive
- 2h,s: natural preemptive, can be wild, can be 2 suiter shape hands
- 2nt : 20-21
- Level 3 openings are
 - very aggressive in favourable
 - standard at even vulnerabilities
 - constructive when unfavourable
- 3nt : gambling without holding.
- **1cl -pas :**
 - 1d,h : transfer to M, 4+
 - Opener makes the transfer with the lower range balanced hand without 4 card fit/ unbalanced with 3 cards max 16 hcp).
 - Xyz (2 way checkback)
 - 1nt : Higher range blanced hand without 4 cards fit
 - 2way checkback
 - 1s over 1d response is natural unbalanced, Z1&Z2 – 4th suit forcing
 - 2cl : natural
 - 2d : 4 way,
 - 2M : weak, can be passed
 - 2NT: reversed with diamonds
 - 3CL: natural strong - NF (z3 with clubs).
- 2OM : GF relay
 - 2nt : clubs and 3M 16+
 - 3cl : 18+ clubs
 - 3d : natural reversed
 - 3M : 17-19 balanced 4 card fit ,
 - any higher is with fit (very strong splinters or 5422)
 - Bidding partners suit at level 2 shows the low ranged balanced hand with 4 card fit
 - 2 OM natural reversed
 - 2nt : 3 card fit Z2, unbalanced with 6cl
 - 3cl : 14-17 natural good suit
 - 3d : anyminisplinter over heart transfer, specific over spade splinter (3d, 3h specific minisplinters)

- level 3 fit : Z1 unbalanced distributionale
- 1s : no 4 card M
 - Natural follow up. If opps double the 1 spade bid, 1nt is 17-19 balanced, xx shows possibility to play the contract, pass shows lower balanced hand, 2 d is natural reversed and 3 d shows the low balanced hand with d.
- 1nt : 10-13/9-12 vul/not vul, 8,9 bal from passing hand, can have 4 card M
 - natural follow up, bids are natural and forwardgoing, considering partners balanced range, 3x club splinter
- 2cl,d,h,s : transfers for d, h, s, cl, 6 card suits, not invitational range, can be weak, mixed or GF
 - accepting the transfer usually denies fit and Z3 hands.
 - 2nt unassuming forcing, asks for description
 - accepting transfer on a higher level shows unbalanced hand with fit usually.
 - other suits, natural reversed
 - jump shifts are splinters.
- 2nt : one minor weak,
- 3cl : both minors, weak
- 3d, 3h,s natural mixed
- **1d-pas:**
 - 1h,s : natural
 - 1nt : gazzilly
 - 2cl : natural
 - 2d : shows hearts, 3 card fit/5+4+ over 1 spade response
 - 2h : 4 card fit over 1h/3 spades over 1s.
 - 2sp : fit over 1 spade, 6+5+ weak over 1 heart.
 - 2nt : 6+d 3card fit 14-17
 - 3cl : 5-5 14-17
 - 3d : 6 +14-17
 - fit at level 3 shows around 13-15 natural unbalanced (fit at level 2 shows up o 12).
 - 1nt – natural natural follow ups, induces clubs
 - 2cl : fit 3 in d, any strength/balanced invitational, usually 3325 , 2d,h,sp : transfers, not invitational hands, same principles as over 1 club
 - 2nt : fit de 4 carti de caro gf
 - 3cl forwardgoing, 3d ask, shortages 3h low or no, 3s,nt - medium high, on 3h 3s relay, 3nt no, 4c club shortage.
 - 3d minimum, M shortage, 3H ask, low high
 - 3M natural, values minimum hand, unsuitable values to show shortage
 - 3nt club shortage, minimum.
 - 3cl,h,sp : usually 7 cards, mixed.
 - 3d : fit, preemptive in favourable, mixed to lower limit in red.
- **1cl-(x): (system on if not written)**
 - xx: 4 d
 - 2nt natural
- **1cl-(1d):**
 - x: 4+h
 - 1nt : natural, 10-12
 - 2cl : 5-5 M, 7-10
 - 2nt: natural

1cl-(1h):

- x : 4+sp
- 2d : diamonds limit+
- 2sp : clubs, limit+
- 2nt: natural

1cl-(1s) :

- x : t/o with hearts
- 2cl : t/o without hearts
- 2d : heart transfer, mixed +
- 2h : diamonds, limit +
- 2sp : clubs, Limit +
- 2nt: Natural 3

1d-(x) :

- xx : H
- 1h : spades
- 1s : no 4CM
- 1nt : natural, induces clubs
- 2cl : 3 plus d
- 2s mixed raise in diamonds
- 2nt natural

1d-(1h) :

- x: spades
- 2d : GF, diamond fit 4+
- 2s : clubs
- 2nt natural
- 3h, splinter

1d-(1s) :

- 2d : hearts, mixed+
- 2h : gf 4+ d
- 2sp : clubs
- 2nt natural
- 3s splinter.

1NT(10-13)

1nt pas >2 way stayman

- 2cl – Stayman, invitational can be used also with destructive reasons. .
- 2d - Stayman GF
- 2nt: natural invitational, can hold 5 card M, can be psyche
- rest nat nf
- 1nt-interference: >: x penalty, 2nt t/o double, suits w/o jump nf, cue = GF with shortage.
- 1nt- x:
 - xx= strong penalty, generates forcing pass to 2nt. First double from our side if opps exit is take out. Balancing doubles are unassuming.
 - 2x = nat nf

pas =asks for xx in order to exit in 2 suits (Don't style) or to pass 1nt xx with less points than xx (we should have at least 20 hcp if opener minimum. Opener, however can decide not to redouble and bids natural (opener cannot pass).

- 1nt -pas-pas-x-pas-pas:

- xx=onesuiter
- exit 2 suiter-don't style.

1NT (14-16)

natural structure, 4 way transfers. 3M splinters, smolen (2sp range ask structure could be added to this)

Structure on 1M

Transfer fit shows 8+ most likely 3 cards, could hv 4 cards if responders hand is balanced.

2cl over one M is artificial GF, usually without fit continuations are AMBRA style - relay system (**we can send a file with the relays if opps curious**)

If opponents double our 2 club bid *to be added*

1M

- 1nt non-forcing (0-14 HCP)
- 2cl: artificial GF, usually without fit.
- 2d -transfer to hearts, fit/suit
 - 2 h - minimum hand usually no fit.
 - 3 h - fit showing bid with some reasons (3 cards minimum balanced cand bid 2h).
 - 1Sp-2d-3Sp –natural non forcing, 14-17 gazilly style
 - 4 h de joc
 - 2 NT -unassuming forcing
 - 3M – minimum,
 - 4M - max 12
 - 3x - nat , minimum valuesGF(12+)
 - 4x - 10-12 good suit
 - 3sp over heart fit = any weak splinter
 - 3nt over spade fit = any wk splinter pe 1sp-2d are splinter <15
 - 4x – strong splinter >= 16 HCP
- 2h-transfer or weak fit (over 1H)
- 2sp upper mixed to limit over 1h, or weak fit (over 1S)
- 2nt GF 4 card fit
 - 3cl min with shortage
 - 3d relay
 - 3h - cl spl
 - 3sp - d spl
 - 3nt - OM spl
 - 3d not minimum
 - 3h releu
 - 3sp,3nt,4cl,4d no, low, medium, high
 - anything else natural
 - 3NT 17-19 bal *to do list 9*
 - *4nt Keycards. this may be subject to some changes*
- 3cl natural inv
- 3d natural invitational
- 3h (over 1s) = upper mixed to limit in spades
- 3M mixed raise if opps pass.
- 3M+1- 9-12 anySPL
- splinter =13 +15

- reverse Gazzilli (2cl strong or 6 M max 15)
- drury on 3rd and 4th position with 4 card fit
- transfers over x starting with 1nt Fit jump after double or from passing hand

1M-(x)- xfers starting with 1NT, fit jumps

1M-(any 2x)-2NT - system on?

1M-(2NT = minors) - 3cl - min inv H, 3d - spades max limit, 3M - to play, 3OM forcing

1H-(1Sp) – xfers starting with 1NT, 2c & 2d are transfers, 2he is wk fit, 2s shows minors- may be subject to some changes.

1M-(2Cl or 3Cl)-Switch (d=OM, OM=d)

1CL-(2Sp)-Switch transfer (3c=d, 3d=h 3h=d)

2D natural preemptive, over 2nt we bid values.

Other stuff:

Note 1: bidding in sandwich (1x) pas (1y)

- x : min 4-4 on other suits, does not promise opening
- 1nt : nat, sistem on
- 2x: 2suiter 55 on left suits
- 2y natural
- 2nt : bicolor min 5-6

Note 2: (1x) pas (1y) x (2y) :

- contra: 12+ fără fit
- 3x : nat , f
- 2nt: leb

Note 3:

After we finish an Ambra system we play kickback keycards.

[Some notes will be added.](#)