


DEFENSIVE AND COMPETITIVE BIDDING	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	
Level 1	8-15
Level 2	9-15
Reopening in suit=5+ cards with 8-16 HCP, jump suit reopening = 6th suit and 8-15 HCP, DBL=8+HCP take out or 15+any HCP	
INT OVERCALL (2nd/4th Live; Responses; Reopening)	
14 good -17 HCP, we treat this as 1NT opening, In balancing position – 11-14	
JUMP OVERCALLS (Style; Responses; Unusual NT)	
Weak 6th+ preemptive; Jump 2NT=5+5 in lower suits (over artificial cl or di =5+5 in minors)	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	
JUMP CUE BID after intervene asks p to bid 3NT with stopper	
DIRECT CUE BID is MICHAELS two suiter 5-5	
VS. NT (vs. Strong/Weak; Reopening;PH)	
Double= 14+.	
2♣ = Majors 4+4+cards	
2♦ = one suiter (any)	
2♥/♠ = natural 5+cards +any minor 4+cards	
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	
Doubles take out, NT natural	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣	
After 1♣ strong Dbl=Ms, 1NT=ms, ♦/♥/♠/2♣= natural; After 2♣ = Dbl=♣, Suit= natural	
OVER OPPONENTS' TAKEOUT DOUBLE	
1M- x- xx= 8+ any, 1NT 8-9 without a fit nat, 2♣, 2♦ = natural, 2M =fit	
3M= fit, weak; 2NT =4 th fit, invit+	

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	Standard - 4 th best	Standard -4 th best	
NT	Standard - 4 th best	Standard -4 th best	
Subseq	Same	Same	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Ax., AR stiff		
King	AKx(xx)		
Queen	DV(xx..) RD10	DV(xx..),RD10	
Jack	Vx, V10xx AV10x, RV10x,	Vx, V10xx AV10x, RV10x,	
10	10x, 109x, 109xx	10x, 109x, 109xx	
9	9x, 98x	9x,98x	
Hi-X	Discouraging	Discouraging	
Lo-X	Encouraging, mud	Encouraging, mud	
SIGNALS IN ORDER OF PRIORITY UDCA			
	Partner's Lead	Declarer's Lead	Discarding
1	attitude-reverse	Low=even count	Low = encouraging, even count
Suit 2	Low=even count		Low=even count
3			
1	attitude-reverse	Low=even count	Low = encouraging, even count
NT 2	Low=even count		Low=even count
3			
Signals (including Trumps): Lavinthal			
On K-reverse count; On A-direct Lavinthal			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Light 9+, REOPENING 8+ HCP			
Responses 0-8 same level, 9+ jump bid 4+cards, Support double(3 trumps)			
If opps reached 4♠, double is penalty and TO double on 4♠ is 4NT bid			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Penalty double after artificial bid			
Lightner double			
If partner opens 1♦ / ♥ / ♠, opps intervene, double shows any 8+HCP			

W B F CONVENTION CARD	
CATEGORY: BLUE	
NCBO: BULGARIA 	
PLAYERS:	
ANTON ANTONOV TZOLO TZOLOV	
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
PRECISION CLUB; 1♣ 16+ ANY DISTRIBUTION	
1♦= 1+ card; 2♠=precision style;	
2♦=weak2 Major or 25+ bal, ;	
2♥/♠ =weak 2suiter 5-4 with called Major	
1NT=14good -17; 2NT=21-22 BAL;	
Many transfer sequences.	
3 any preemptive weak	
3NT gambling	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
Lightner double	
After opps weak 2 opening 2NT=15-18 balanced	
After opps leve 1 opening 1NT=14-17 balanced	
After opps 1 level natural opening cue or 2 NT= 2suiter 5-5	
After opps weak 2♦ multi opening double in the direct postion=TO	
1♣ – 2NT!, 3♣!/♦!/♥! shows exactly 4-4-4-1 distribution with 8+HCP , the bid is below singl. If opener bids now the single suit it is a control ask. Answer by steps:1 st step 2Ctrls, 2nd-3etc.	
SPECIAL FORCING PASS SEQUENCES	
IMPORTANT NOTES:	
Non forcing free bids	
PSYCHICS: RARE	

OPENING	TIK IFC ART IFIC IAL	MIN. NO. OF CARDS	NEG · DBL THR U				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣	YES	0		Artificial forcing bid	1♦ 0-7 any, 1H till 2D nat 8+HCP5+, 2M weak 0-4 HCP 6 th weak, 2NT 4-4-4-1, 3CL 4-4-1-4 etc. 8+P (Bid in the shortage=control ask: 1step=2, 2step=3....	1♣-1♦-1NT=18-20 bal; -2NT=23-24bal. ; 2M/3m=suit semiGF (opening 2M could be 25+ bal) ;	1♣-opps interv.-x=5+ HCP, Suit 5 th =5+ 8 HC ,NT=6+ HCP 1,5 stopper , cue =GF any 55 or 4441
1♦	YES	1		Artificial 10-16 HCP (no 5M)	1M 4+RF, 2♣/♦ =4+cards GF ; 1NT=7-11 nat; 1♦-2NT=12-13 bal no 4 th M; 1♦-2♥/♠ =2-8p.	1♦-1any-2♣=5-4 min, 2♦=5+th♦; 1♦-1M-2NT=15/16 2-cards M /3♦=6+♦ max, 3M	
1♥		5		10-16 HCP	INT F bid (4+p), 2any GF; 2♥ =8-10; 2♠/3C/ D =Spl.invit; 3♠, 4♣/♦ =Spl.-void, slam try; 1M-3M weak pre-empt., 4 trumps	1M-2NT= 4+fit, invit+, 1♥-1♠-2♦-2♥=2+ trumps, NF 1♥-1NT-2♣-2♦= to play	1♥-1NT by passed hand=NF
1♠		5		10-16 HCP	As above	After 2 any bidding is natural, rebid 6 th color	1♠-1NT by passed hand=NF
INT		balanced		15(14 good)-17 HCP	Stayman, 4 way transf., 3♣=minors weak; 3♦=minors strong; 3♥/♠=3cards 5/4minors	1NT-2♦-2NT=superaccept w 2honours max; 3♥=superaccept w 4 trumps; 3♣/♦/2♠= weak doubleton superaccept w 4 trumps	
2♣		5		10-16 Pts, 5 th +club, poss 4 th any	2♦ Asking for 4th Major, 2♥/♠ NΦ	2♣-2♦-2NT =6 ^{th+} max hand, 3♣ 6 ^{th+} min hand	
2♦	YES	multi	weak	Weak 6 th (5)Major or 25+ bal	2♥ for pass/correct, sign off; 2NT strong relay 2♦-2♥-2NT opener=25+ bal, can have 5 th M	Over 2NT 3♣strong(9-11), 3♦/♥= wk transf.; 3♠=26+ bal(4♠= Stay); 3NT=AKDxxx M	2♦-2♥-2NT >transf., Puppet Stay
2♥	5+4+	♥+ min	weak	6-10 counts	2♠ to play 2NT RF for the second suit	3 minor=nat to play	
2♠	5+5+	♠+ min	weak	same	2NT asks for the minor	Natural suit respond= to play	
2NT		21-22		Balanced, may have a 5 th Maj	Stayman, transfers; 3♠= general minor transfer		
3♣	6			Weak preemptive	New suit forcing, ask for support	Raise/cue-with 3 cards, NT with 2 cards	Repeat suit=0-1cards
3♦	6			Weak preemptive	New suit forcing, ask for support	same	same
3♥	6			Weak preemptive	New suit forcing, ask for support	same	same
3♠	6			Weak preemptive	New suit forcing, ask for support	same	same
3NT	7			7 th runnig minor	4(5, 6)♣ = p/c		
4♣	7			Preemptive -2,-3 rule	4M=to play		
4♦	7			Preemptive -2,-3 rule	4M=to play		
4♥	7			Preemptive -2,-3 rule		HIGH LEVEL BIDDING	
4♠	7			Preemptive -2,-3 rule		A Jump in 5 th Level after fitting trumps is exclusive Blackwood-answers: 0, 1, 2, 3	
4NT				m/m		A Jump in 5 th Level trumps suit ask	
5♣	8			Preemptive -2,-3 rule		4NT is allways Blackwood, we answer 1430, 2, 2+ Queen, 5NT=3+Q	
5♦	8			Preemptive -2,-3 rule			
5♥							
5♠							