

DEFENSIVE AND COMPETITIVE BIDDING			LEADS AND SIGNALS		WBFC Convention Card 2.18	
OVERCALLS (Style; Responses; 1/2 Level; Reopening)			OPENING LEADS STYLE			
				Lead	In Partner's Suit	
(4)5+ CARDS, (7)8-16 HCP AT LEVEL 1; (11)12-16 HCP AT LEVEL 2 in m			Suit	4th best; HIGH FROM DOUBLETON	SAME	
JUMP RAISE =WK			NT	SAME	SAME	Category: BLUE
			Subseq	SAME	SAME	Country: Bulgaria
DOUBLE AND SUIT 16+ HCP 5+CARDS (3rd level depends on the kind of opps bid)						Event: All Events
IN BAL. POS. 1NT 13-15 HCP, JUMPS TO 2DI/2HE/SP 6+CARDS, 10-13 HCP			Other: WHEN FOLLOWING SUIT AFTER DISCARDING			Players: Ralitsa Mircheva-Anna Lekova
DOUBLE AND SUIT 14+ HCP 5+CARDS			WE GIVE THE ORIGINAL LENGTH			
often we use Leaping on 4th level						SYSTEM SUMMARY
			LEADS			GENERAL APPROACH AND STYLE
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)			Lead	Vs. Suit	Vs. NT	PRECISION CLUB
Direct seat =15-17 HCP , System on			Ace	Ax, AKx..IF ASKS FOR S/P	A, AK, AKJ ASKS APPROVAL	
Balancing seat= (13-15)HCP, JUMP TO 2N=(18-20)HCP, System on			King	Kx, AKx.. - N OF CARDS	Kx, AKx, AKD.. - N OF CARDS	1C=16+ HCP or any good hand 14+HCP
sandwich NT=NAT; but not in (1M)-p-(2M)-2NT: two suits			Queen	Qx, QJx..	Qx, QJx, KQ10/9.. APPROVAL	1D=1+cards (10-15)HCP, no 5M; 1M=5-CARD MAJOR 10-15 HCP
(1NT)-p-(p)-DBL=12+HCP			Jack	Jx, J10, AJ10, KJ10	SAME	2NT=(20-21)HCP, could be 5M, 6m, sing H, PUP
When we use LEBENSÖHL - 2NT is WEAK in C/D; invwith 5+; or GF with 4M			10	10x, H109x(x)	SAME	2C=5+cards w/4M or 6+cards, (10-15)HCP
JUMP OVERCALLS (Style; Responses; Unusual NT)			9	9x, 109x, 109xx	9x, 109x, 109xx	WEEK PREEMPTS, FREQUENT USE OF T/O DBL
1-Suit: WEEK, (5)6+ CARDS, MAY HAVE SECOND SUIT - FREE			Hi-x	DOUBLETON	SAME	after 1D/H/S - GOOD/BAD
2-Suit: 2NT = MINORS (IF OVER 1m (3+ CARDS) = 5+Om 5+H)			Lo-x	THREE	SAME	
Reopen: balancing seat- 9-12HCP 6+cards						
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)			SIGNALS IN ORDER OF PRIORITY			
OVER 1m (3+ CARDS) = both MAJORS; 8+ HCP				Partners Lead	Declarer's Lead	1NT Openings: 14-16 HCP, MAY HAVE 5M, 6m, SING H
			Suit:1st	HI = ODD	HI = ODD	
OVER 1m (0-2 CARDS, 11+) = 5+ m			2nd	SUIT PREFERENCE	SUIT PREFERENCE	2 OVER 1 ResponsesFG; in COMP 2/1 =NF (if not CUE)
OVER 1M = 5+ C/D 5+ OM ; 8+ HCP			3rd	if A-SUIT PREFERENCE		
JUMP CUE-BIDS PROMISE 7-8 FAST TRICKS AND ASK FOR A STOPPER						
OVER 1C or 2C (0+ CARDS 16+ HCP) =TRSF D OR 5+ H 5+ S, FREE			NT: 1st	HI = ODD	HI = ATTACK APPR	
			2nd	HI = DISC IF:	HI = ODD	
VS. NT (vs. Strong / Weak; Reopening; PH)			3rd	-small cards in DUMMY	SUIT PREFERENCE	SPECIAL BIDS THAT MAY REQUIRE DEFENCE
(if NT >14 HCP) 2C - 4+ 5+ OR 5+ 4+ IN MAJORS; 2D - 6+ IN ANY Major;				- if A or Q		1C = STRONG; 1C - 1D = NEG; 1D = PRECISION 1+D
2H/S - 5 IN H/S with 4+m, 2NT=mm, DBL=5+m & 4M			Signals (including Trumps): ODD N OF CARDS, SUIT PREFERENCE			1D= ARTIF 1+ card in D 11-15 HCP
responses: DBL -T/o, 2N/3CDHSN = Rubensohl; IN 4TH SEAT IS THE SAME			WE USE SMITH ECHO FOR ATTACK APPR			2C=5+cards w/ 4M or 6+cards, 10-15 HCP
(if NT< =13 HCP) 2C - both MAJORS; others NAT, 2NT=mm			DOUBLES			2D = Multi or 24+ HCP balanced, in 4th seat - 9-12 HCP, 6+D
DBL=penalty, responses: DBL -TO, 6-9, 2N=Lebensohl; 3CDHSN = Rubensohl			TAKEOUT DOUBLES (Style; Responses; Reopening)			2M=5+M w/ 4+m, (5-10)HCP, in 4th seat - 9-12 HCP, 6M
2NT(mm) / 3NT (gambl) - 3/4C = 5+4+; 3/4D=4+5+ IN H/S, 4TH SEAT - SAME			FREQUENTLY USED T/O DBL, 3rd/4th LEV - CARD SHOWING DBL			3NT = GAMBLING w/o outside stoper, 3rd and 4-th seats - to play
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)			NATURAL RESPONSES, BASED ON BALANCE, 2NT often is LEB			
TAKE-OUT DOUBLES trru 4S, NT BIDS - NATURAL			DBLs FOR PENALTY - after pd openings: 2D/H/S			SPECIAL FORCING PASS SEQUENCES
LEB 2NT resp; 4M-4NT(5-5)+			DBLs FOR PENALTY - after GF and OPPS not preempt			IF WE ARE IN GF AND ENEMY OVERCALLS - PASS FORCING
3C - 4Dwe - 5+ 5+ IN D AND ANY MAJOR (we play Leaping)						
2M-4m=5m&5OM; 2M-3M=Michaels						IF WE ARE IN INV AND ENEMY REACHES 5 OR 6 LEVEL - PASS FORCING
			SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			
VS. ARTIFICIAL STRONG OPENINGS			ALL DOUBLES OF SUITS THAT ENEMY BID AND SUPPORT=T/O or CARD SHOWING			
OVER 1CL (STRONG) - DBL - both majors; 1NT - 4 5 IN m			(3 IN OUR SUIT IS COMPETITIVE).			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
OVER 1C or 2C (0+ CARDS 16+ HCP) =2C:WEEK2 D OR 5+ H 5+ S, FREE			AFTER 1Cwe - SUIT below 1N - DBLwe = 5-7 HCP any; SUITwe=8+HCP 5+CARDS			
2D:WEEK2 H OR 5+ S 5+ C, FREE; 2H:WEEK2 S OR 5+ C 5+ D, FREE			AFTER 1Cwe - SUIT over 1S - DBLwe = 7+HCP BALAN; SUITwe=7+HCP 5+CARDS			
2NT: 5+ C 5+ H, FREE, 3C: 5+ D 5+ S, FREE			NEG DBL;1m-(1S)-DBL suggests 4+H, 8+ HCP or any strong hand;			
(1C) -p-(1D) -DBL=5+D; if (2C = STRONG) -p-(2D)-DBL = PEN;			OVER 4H/S - CARD SHOING DBL;			Psychics: RARE. WE PRACTISE LIGHT OPENINGS IN THIRD
if (2C=prec/blue/polish)-p-(2D)-DBL = T/O OVER C			DBL by PRE: wants ruff; LEAD-DIRECTING DBL(L/D)			POSITION AND MAY HAVE ONLY FOUR CARDS IN THE MAJOR.
			support DBL after 1D-1M, but not always			We use DRURY, Following: 2D from oppener is WEAK
OVER OPPONENTS' TAKE OUT DOUBLE						
1M IS 4+ CARDS, 6+ HCP only INV, RDBL - 11+HCP.						
1M-DBL-we play TRSF, 2NT=4+cardsM INV+, Jump shift=SPL, 3M=WK						
1D/H/S-DBL-REDBL implies no fit 11+HCP and following DBL PEN						
(2C/D=MM)-2H:5+C4+D, 2S:4+C5+D, 3H/S:shows STO; (2C/D=NAT)-2M-(p)-2NT:NAT						
OPENING BID DESCRIPTIONS						

Opening	Artificial	Min.	Neg Db	Description	Responses	Subsequent Auction	Passed Hand
1C	Y	0		STR, 16+HCP	1D=(0-7)HCP, 1M, 2m = 5+cards, 8+ HCP, GF, 1NT=8+HCP BAL;	1C-1D-2M/3m=5+cards F1; Following:3C/3D(H)=NEG; 1C-1N-2N=5+C; 1C-1D-2N=(22-23)HCP,	SAME
					2M=6 cards 0-4 HCP; 2NT =any 4441 8+HCP now 3C asks : we bid the	in 4th seat 22+HCP, PUP;1C-1NT-2D-3M=44 IN D&M; 1C-1NT-2M-3C cardsM or 4cardsM&2TO in C;	
					suit bellow the SING; 3x=7cards on 2TOs; 3NT=AKQxxx+	1C-1NT-2M-3D 4cardsM&2TO in D; 1C-1NT-2M-3M 4cardsM no 2TO ANY; 1C-1NT-2H-3S 4H&2TOs;	
						1C-1D-3H/4C=(55)+MM NF/GF; Following 4D=TRSFH, 4H=TRSFs; 1C-1D-3S=(55)+mm GF;	
						1C-(O/C up to 1S)-DBL/REDBL=(5-7)HCP; suit or NT is 8+HCP;1C-(O/C over 1S)-DBL/REDBL	
						=7+HCP BAL;suit or NT is 7+HCP 5+ cards; jump in suit or NT is 5-7 6+cards or (55)+ mm	
						1C -2N (O/C mm):3C = (5H &4S)+ GF;3D = (5S &4H)+ GF;4C/D =(55)+ MM,SING	
1D	Y	1	4S	11-15 HCP; no 5M; 11-13 HCP, BAL	1H/S = 4+ 6+HCP, F1; 2C/D - 5+ GF MAY HAVE 4-card M; 2M=WK	1NT=11-13 BAL.; 1D-1M-3C/OM=SPL; 1D-1M-2NT = 6+D MAX; 1D-1M-3M = 6+D, 3+CARD M,M&2TO	1D-1M-
				may be 0 card in D only 4405	3C/D = 6+C/D 9-12HCP; 3M=WK	1D-1M-10M/NT-2C= CHECKBACK: 2OM - MAX WITH 3CARDS IN M; 1D-1H-2H-2S=any SPL;	1N-2C
				MAY HAVE WEEK 5 cards in C		1D-1H-2H-2NT=INV+S; 1D-(2H/S)-2NT=ANY score fighting; 1D-(2H/S)-3H/S=(55)+mm	=NAT
						1D-(-p)-1S-(2H)-p-(p)-2NT/3x=NAT+INV; 1D-(2C/D)-2NT=NAT;	
1H		5	4D	10-15HCP	1S=4+cards; 1NT=RF; 2/1 GF; 2H=(7-10) w/ 3+H; 3H=4+H WK	1H-2m-2H - 6+ cards, ALL JUMPS ARE SPL,	1H-1NT
				COULD BE 4cards in 3rd seat	3or4 IN A SUIT=SPL INV+/GF+; 2NT=4+card FIT IN H, INV+	1H-1NT-2C=3+card C; 1H-2H-2S=any SPL INV-; 1H-2H-2NT=INV+S;1H-DBL-REDBL=11+, no fit H=NO DBL=PEN;	
					4NT=RKCB	1H-DBL-1NT/2C=TRSF C/D; 1H-DBL-2D=3H GoodRaise;1H-DBL-2H=WK	
1S		5	4H	10-15HCP	1NT=RF; 2/1 GF; SAME AS ABOVE	SAME AS ABOVE	
1NT			3S	14-16HCP, BAL	2C - STAY, DOES NOT PROMISE 4-CARD M, JACOBY TRF,	After TRSF M - 3x is NAT & GF; 1NT-2C-3H/S=SMOL;1NT-2D-2H -2S=55MM WK \3S=55MM GF	
				5M or 6m are possible	3C-55+mm weeeek, 3D-55+mm GF, 3H-3145 GF, 3S-1345 GF	1NT-2H-2S-3H=55MM INV; 1NT-DBL(PEN)-2C is DONT; REDBL is 5+any; RUB:TRSF bids INV+	
				may have SING H	4 C/D = week, transfer to H/S; 4 H/S = week, natural H/S ; 4NT=INV	1NT-DBL(MM)-2M=T/O; 1NT-DBL(1 suit)-2x is NAT; 1NT-O/C-DBL=T/O points; LEB+RUB on3rd level	
						1NT-2C-2H/S-3S/H=GF with H/S or 4333 with 4 in same M;	
2C		5	4S	10-15 HCP; 5C & 4M OR 6C	2D=RELAY; 2H/S=5+CARDS 7-11HCP; 3D=MM INV+, 3H/S = INV 6+cards	2C-2D-2H/S-2N= could be S/O C or GF with 4H/S or 5+DHS and fit in C; AFTER 2NT - 3C: 3D/H/S	
					2NT =weak hand withC or GF with 6+solid suit or GF any SING 4+ C	TRSF SPL in D,H,S on 4th level; AFTER 2D - 3C= MIN & 6+ C; 2C-DBL-SYS ON	
2D	Y	0		5-10HCP M or 24+ balanced	2NT=RELAY, 3CL/DI=values: LEAD DIR, JUMP IN M = PREEMP, P/C;	AFTER 2NT - 3C= ANY MAX, 3D=H MIN; 3H =S MIN;	SAME
				4th seat=6+D (9-13)HCP	4C=bid the M by transfer;4D= bid the M by transfer; 3NT/4H/S TO PLAY	2D-DBL-REDBL=escape w/ own suit; pass=5+D; All rest=System on	
2H		5		5-5+ H and m; (4-10)HCP	2NT=RELAY; JUMP IN H = WK, 3D is invit in H; 2S IS NF; 3S=SPL	AFTER 2NT - 3C/D=MIN; 3H/S = MAX with C/D; 2M-2NT-3m-3M=STOP	SAME
				4th seat=6+H (9-13)HCP	3/4/5 C/D - P/C; 4H/S TO PLAY	2M-DBL-System on	
2S		5		5-5+ S and m;4th seat=6+S (9-13)	AS FOR 2H , 2S - 3H = 6+H & NF	AS FOR 2H	SAME
2NT			3S	(20-21) HCP BAL,	3C=PUP STAY, 3D/H=TRSF, 3S=(54)+ mm; 3NT=To play	2N-3C : 3D=1or 2 4th Ms; 3H=no4+M, 3S=5S,3N=5H; 2N-3C -3D-4C/D=44MM MAX/MIN	SAME
				may have 5M or SEMIBAL, SING H	4C/D=Slam Try 6+ cards	2N-3D: 3H=2cardsS; 2N-3H-3N=3cardsS; The rest=CUE with 4 cardsS; 2NT-3D/H-3H/S-4N=INV	
3C		6+		WK PREEMTIVE	4D=General Game Try		
3D		6+		in 1st and 3rd not VUL - could be very light	4C=General Game Try		
3H		6+			4C=General Game Try; 4D=CUE with fit in H		
3S		6+			4C=General Game Try; 4D=CUE with fit in S		
3NT	Y			GAMBLING; 3rd or 4th seat=to play	4C=P/C; 4D=SGL ASK; 4M=TO PLAY; 5/6C=p/c	3NT-4D - = 4H/S:SINGLH/S, =4NT:no SINGL; =5C/D: SINGL D/C	
4C		7		PREEMPTIVE, FREE	DBL=PEN		
4D		7		PREEMPTIVE, FREE			
4H		7		PREEMPTIVE, FREE			
4S		7		PREEMPTIVE, FREE			
4NT	Y			BOTH MINORS			

HIGH LEVEL BIDDING
RKC BLACKWOOD - 1-4, 0-3, 2, 2 WITH TRUMP Q;
AFTER RESP>BID MIN level=asking for Q trump;>5NT- Slam TRY, ASKING FOR
SPECIALS KINGS,> 6x-asks for 3rd control (Q or xx), DOP/ROPI - pass 0/2/4
dbl or redbl 1/3/5 Aces; if 5NT is the first OPPORT=RKCB> 6C=0/2/4; 6D=1/3/5
PASS FORCING, RKCB>RESP 5NT = Even Keycards + Void;
RKCB>RESP 6 in suit = Odd Keycards + Void, 6 in TRUMP=Odd + void in highest suit
5S CONV: If we asked for As over C/D and then 5S REQUIRES 5NT; COULD BE PASS
EXCLUSION RKCB (AT LEVEL 5 ONLY), Lightner DBL=inquires a non-standard lead