

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
4+ cards – 6-16p
Responses : Cue Bid – forcing; 2NT – limit raise; Jump in a new suit is splinter
Same in balancing position
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
Direct position – 14-18p Natural – Stayman, Transfers
Balancing position – 12-14p Natural – Natural responses
JUMP OVERCALLS (Style; Responses; Unusual NT)
weak
Reopen: not weak
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Direct Cue Bid is Michaels
Jump Cue Bid asks for stopper
VS. NT (vs. Strong/Weak; Reopening;PH)
Direct position – Double-(5m+4M vs. 14+NT)(3+M3+M vs. 13-NT); 2CL = both M suits; 2DI = one Major suit; 2HE/SP = 5HE/SP + 4m; 2NT = both minors; 3 CL/DI/HE/SP - Natural
Balancing position – 2CL = both Majors; other = Natural
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Negative doubles up to 4SP
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Double over 1Cl strong = both Majors; 1NT over 1CL strong = both minors
OVER OPPONENTS’ TAKEOUT DOUBLE
2NT = Limit Raise
After our 1HE/SP and opps TO double bidding transfers
Double Raise = weak

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	Attitude, 4 th best	attitude	
NT	Attitude, 4 th best	attitude	
Subseq			
Other:	Standard from honour combinations, except AK = = lead A wants Lavinthal, lead K wants count		
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK	AK	
King	AK, KQ	AK, KQ	
Queen	QJ, KQ10	QJ, KQ10	
Jack	J10, AJ10, KJ10	J10, AJ10, KJ10	
10	K109, Q109, A109,10x	K109, Q109, A109,10x	
9	109(xxx)	109(xxx)	
Hi-X	Even number	Even number	
Lo-X	Odd number	Odd number	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Count - UDCA	Count - UDCA	First discard is
Suit 2	Lavinthal	Lavinthal	
3	Wish – small = enc.	Wish – small = enc.	Roman. Then all is
1	Count - UDCA	Count - UDCA	
NT 2	Lavinthal	Lavinthal	Count - UDCA
3	Wish – small = enc.	Wish – small = enc	
Signals (including Trumps): Lavinthal, Smith Echo			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Sputnic – Can be light, shaped			
Negative doubles up to 4SP			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Lightner – asks for the first suit bid by dummy			
Redouble over a Cue bid shows Ace, or Void			

W B F CONVENTION CARD
CATEGORY:
NCBO:
PLAYERS: Kolyu Videv – Yordan Gachev
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Precision Club – 2/1 is GF
1CL – 15+p with M, 16+p with m, any distribution
1DI – 10-16p 1+ DI
1HE/SP – 10-15p 5+ HE/SP
1NT – 14-16p
Leads – attitude, 4 th best
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2DI – weak2 in one of the Majors
3NT – AKQxxxx in one of the minors
SPECIAL FORCING PASS SEQUENCES
None
IMPORTANT NOTES
PSYCHICS: Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣	+	0	4HE	15+p 5+card M;16+p 5+card m; NT 17-19, 22+	1DI – 0-7p, 1HE/1SP/2CL/2DI – 5cards 8+p, 2HE – 8+p any 4-4-4-1	Double over opps overcall is 5-7p up to 1SP	
1♦	+	1	4HE	10-16p no five card Major			
1♥		5	4DI	10-15p 5+ card HE, no other 5 card suit.	2NT = invitational 4cards fit 1NT = forsing	Jump in a new suit is splinter	
1♠		5	4DI	10-15p 5+ card SP, no other 5 card suit.	2NT = invitational 4card fit	Jump in a new suit is splinter	
INT				14-16p	2CL – Stayman; 2DI/2HE/2SP/2NT– Transfers;	After opps double :	
					3DI – GF (1/3)Ms (5/4)m; 3HE/SP- GF 5-5 Ms/ms; 4CL/DI – Transfers for HE/SP, short other Major;	Pass = To play; ReD = any 5c suit asks for bid; 2CL/DI/HE = DONT; 2SP = to play 2NT/3CL/3DI/3HE – transfers, invitational +	
2♣	+	5	4HE	10-16p 5+CL with 4 card M, or 6+CL	2DI – Relay, asks for 4 card M and distribution	2CL – 2NT– asks for 3CL bid, can be passed, or continued with solid suit and GF+	
2♦	+	0	2DI	5-9p 6 cards HE/ SP	2HE – pass/correct; 2SP – raise in HEs; 2NT – Relay, asks for the suit and strength	After double : pass = 5DI+, can be passed; Redouble = bid your suit; 2HE/SP – natural;	
2♥	+	5	2HE	5-9p 5+HE and 5+ minor	2NT – Relay, asks for the other suit		
2♠	+	5	2SP	5-9p 5+SP and 5+ minor	2NT – Relay, asks for the other suit		
2NT			4HE	20-21p	3CL– Puppet Stayman; 3DI/HE – Transfers HE/SP 3SP – Slam try 5-4 minors; 4CL/DI – slam try nat		
3♣		6		Preemptive in CLs			
3♦		6		Preemptive in DIs			
3♥		6		Preemptive in HEs			
3♠		6		Preemptive in SPs			
3NT				AKQxxxx in one of the minors	4CL – pass/ correct; 4DI – asks for a singleton; 4HE/SP – to play; 4NT – asks for length		
4♣		7		Preemptive in CLs			
4♦		7		Preemptive in DIs			
4♥		6		Preemptive in HE			
4♠		6		Preemptive in SP			
4NT				Both minors, 3 losers			
5♣		7		Preemptive in CL		HIGH LEVEL BIDDING	
5♦		7		Preemptive in DI		RKCB – 4/1, 3/0, 5/2, 5/2+trump queen;	
5♥		7		Preemptive in HE		Splinter;	
5♠		7		Preemptive in SP		Exclusive Blackwood;	